

The Lizard War (Battle Bugs)

Roughnecks: Starship Troopers Chronicles

manipulate the DNA of Bug larvae, but resembling spiders. The Zander Bug uses them to create impostor bugs. Impostor Bugs – Bugs designed to infiltrate

Roughnecks: Starship Troopers Chronicles is an American animated television series based on the 1959 novel *Starship Troopers* by Robert A. Heinlein and the 1997 *Starship Troopers* movie adaptation. The film's director, Paul Verhoeven, served as executive producer. It follows the exploits of the Mobile Infantry squad, "Razak's Roughnecks," during the SICON–Bugs War between a newly united humanity and an extraterrestrial race, known as the "Bugs," also sometimes referred to as Arachnids. The show focuses mainly on the Roughnecks' missions, rather than addressing the larger war.

The series aired for one season on the syndicated Bohbot Kids Network block beginning August 1999 in the United States and Canada. It was later picked up by the Sci-Fi Channel in the U.S. (along with the rest of the BKN block) and Teletoon in Canada. The entire series was available on Crackle in the U.S. included several Minisodes.

The show combines elements from Verhoeven's film and the original novel, such as the extraterrestrial race known as the Skinnies, powered armor suits and drop pods. The series also adds some original elements (e.g., the war starts on Pluto), while omitting the political aspects of the original work and film.

Stalemate in Southern Palestine

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The Stalemate in Southern Palestine was a six-month standoff between the British Egyptian Expeditionary Force (EEF) and the Ottoman Army in World War I. The two hostile forces faced each other along the Gaza to Beersheba line during the Sinai and Palestine campaign, with neither side able to force its opponent to withdraw. The stalemate began in April 1917 with the defeat of the EEF by the Ottoman Army at the Second Battle of Gaza and lasted until the EEF offensive began with the Battle of Beersheba on 31 October 1917.

Previous to the stalemate, units of the Ottoman Fourth Army had been forced out of the Sinai Peninsula by a series of EEF victories: the Battle of Romani in August 1916, the Battle of Magdhaba in December and the Battle of Rafa in January 1917. The EEF followed up those victories by making two unsuccessful attempts to capture Gaza: the First Battle of Gaza in March, and the Second Battle of Gaza in April. These two Ottoman victories halted the attempted EEF invasion of southern Palestine, leading to the stalemate.

During the six-month-long stalemate, the EEF held positions on the edge of the Negev Desert, while both sides engaged in continuous trench warfare and contested mounted patrolling of the open eastern flank. Both sides took the opportunity to reorganise their forces, change commanders, conduct training and prepare for future major battles, which resulted in the EEF capture of Jerusalem in December 1917.

List of conflicts in Europe

1637 Battle off Lizard Point – Spain vs. Holland 1638 Battle of Getaria – France vs. Spain 1639 Battle of the Downs – Spain vs. Holland 1643 Battle of Rocroi

This is a list of conflicts in Europe ordered chronologically, including wars between European states, civil wars within European states, wars between a European state and a non-European state that took place within

Europe, militarized interstate disputes, and global conflicts in which Europe was a theatre of war.

There are various definitions of Europe and in particular, there is a significant dispute about the eastern and southeastern boundaries, specifically about how to define the countries of the former Soviet Union. This list is based on a wide definition that includes much of the interface between Europe and Western Asia.

Monster Warriors

caught in the battle between Von Steinhauer and the new Mystery Monster Maker. The new monsters are half animal, half machine. Luke Luke is the reserved

Monster Warriors is a Canadian television series that aired on YTV in Canada and also on Jetix since April 2006 in the United Kingdom. It was created by Wilson Coneybeare and produced by Coneybeare Stories and distributed by Bejuba! Entertainment. The series concluded its run on July 26, 2008, with a TV movie titled Monster Warriors Finale on YTV.

Dragons in Middle-earth

Several taxa, including girdled lizards, shield bugs, and ants, carry the name Smaug. Dragons are already present in The Book of Lost Tales. Tolkien had

J. R. R. Tolkien's Middle-earth legendarium features dragons based on those of European legend, but going beyond them in having personalities of their own, such as the wily Smaug, who has features of both Fafnir and the Beowulf dragon.

Dragons appear in the early stories of The Book of Lost Tales, including the mechanical war-dragons of The Fall of Gondolin. Tolkien went on to create Smaug, a powerful and terrifying adversary, in The Hobbit. Dragons are only mentioned in passing in The Lord of the Rings.

Tolkien's conception of the dragon has been adopted both in games loosely based on his Middle-earth writings, and by other fantasy authors. Several taxa have been named after Tolkien's dragons, including both extinct and living species. Several taxa, including girdled lizards, shield bugs, and ants, carry the name Smaug.

Honey (disambiguation)

tributary of the Stony Brook in New Jersey Honey Creek (Pennsylvania) Honey Hill, South Carolina, site of the American Civil War Battle of Honey Hill

Honey is a sweet, edible fluid produced by bees.

Honey or Honeys may also refer to:

List of VIC-20 games

Krazy Kong Laserzone Log Run Lode Runner London to Paris Air Race Lucy Lizard Lunar Lander Lunar Leepers (Sierra on-line cartridge) Magical Maldibus Marble

This is a list of VIC-20 games. See lists of video games for other gaming platforms. A section at the bottom contains games written by hobbyists long after the mainstream popularity of the VIC-20 waned. Many of these are unlicensed clones of arcade games or games from other systems.

There are 400 commercial and 41 hobbyist-developed games on this list.

List of Beast Quest novels

that take place several hundred years before the events in Beast Quest. In the Battle of the Beasts series, the main protagonist, Tom, starts a training camp

This is a list of all published and upcoming books in the Beast Quest series by Working Partners Limited. All books were written under the collective pen name Adam Blade, and the names of the ghostwriters are listed where known.

Secret Wars

#178–181, and Thor #341. In 1987, Thor #383 was presented as a previously untold tale from Marvel Superheroes Secret Wars. A cosmic entity, the Beyonder,

Marvel Super Heroes Secret Wars, commonly known as Secret Wars, is a 12-issue American comic book crossover limited series published from May 1984 to April 1985 by Marvel Comics. The series was written by Jim Shooter, with art by Mike Zeck and Bob Layton. It was tied in with a similarly named toy line from Mattel and a role-playing game of the same name from TSR, Inc.

Guild Wars 2

Dredge), the "Toxic Alliance" (a combination of lizard-like Krait and a splinter group from the "Nightmare Court";, a group of evil Sylvari), and the "Aetherblades";

Guild Wars 2 is a free-to-play, massively multiplayer online role-playing game developed by ArenaNet and published by NCSoft. Set in the fantasy world of Tyria, the core game follows the re-emergence of Destiny's Edge, a disbanded guild dedicated to fighting Elder Dragons, colossal Lovecraftian-esque entities that have seized control of Tyria in the time since the original Guild Wars (2005), a plot line that concludes in the third expansion End of Dragons (2023). The game takes place in a persistent world with a story that progresses in instanced environments.

Guild Wars 2 is the fourth major entry in the Guild Wars series, and claims to be unique in the MMO genre by featuring a storyline that is responsive to player actions, something which is common in single player role-playing games but rarely seen in multiplayer ones. A dynamic event system replaces traditional questing, utilising the ripple effect to allow players to approach quests in different ways as part of a persistent world. Also of note is the combat system, which aims to be more dynamic than its predecessor by promoting synergy between professions and using the environment as a weapon, as well as reducing the complexity of the Magic-style skill system of the original game.

As a sequel to Guild Wars, Guild Wars 2 features the same lack of subscription fees that distinguished its predecessor from other commercially developed online games of the time, though until August 2015 a purchase was still required to install the game. The game sold over two million copies in its first two weeks. By August 2013, the peak player concurrency had reached 460,000. By August 2015, over 5 million copies had been sold, at which point the base game became free-to-play. By August 2021, over 16 million accounts have been created. On August 16, 2022, it was announced that Guild Wars 2 will be releasing on Steam as part of the game's 10th year anniversary celebration.

Five major expansion packs have been released for the game; Heart of Thorns (2015), Path of Fire (2017), End of Dragons (2022), Secrets of the Obscure (2023), and Janthir Wilds (2024). A sixth expansion pack, Visions of Eternity, is in development; slated for October 2025. Each expansion pack introduces new content, including new regions of the world to explore, end-game encounters and masteries, with the first three also offering new professions, elite specializations, and seasons of 'Living World'; live content updates that continue expansion storylines and bridge the gap between them. In February 2023, it was announced that future Guild Wars 2 expansions starting with Secrets of the Obscure would be adopting a new release model. Instead of releasing every two to four years with a season of Living World in between, smaller scale expansions would be released more frequently at a slightly reduced price. Additional content for these

expansions will then be added through quarterly releases.

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